

MEDIA INFORMATION

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The Season of Adventures: Fresh News from the West and Tribal Wars

InnoGames starts November off with a fall event and a brand-new in-game feature

Hamburg, November 12, 2014. <u>InnoGames</u> stays true to their name today with a dual release from its online role-playing game <u>The West</u> and its classic strategy game <u>Tribal Wars</u>. The two releases emphasize The West's new feature: "The Adventures" and Tribal Wars' Fall Event. To facilitate communication, the German company published two videos on the <u>event</u> and <u>in-game element</u>.

The Adventures allows players to fight with and against each other in a turn-based 3D battle. The winners of the combats can look forward to unique rewards, including veteran points (a new currency) and loot chests. Each adventure is broken into rounds with two stamina points per player. These points can be used for moving, attacking or on abilities like: healing, blocking or firing a particularly penetrating and powerful shot. The objective for the first map is to capture three special buildings distributed throughout it and to reach 35 points to win. There will be more maps available in the future.

Tribal Wars' fall event puts trading at the center of the action. The merchants are back and will set camps near villages. This time they will bring gems as a special resource which players can get by trading clay, wood or iron. Tribal Warriors can use the gems to enter a Tombola to earn special prices – like boosting units or production. Even though the merchants are peaceful the event will allow players to plunder their camps via coordinated attacks. The event ends on the 2nd of December.

With 130 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs 350 professionals from 25 nations. InnoGames has scored major success with games such as <u>Tribal Wars</u>, <u>Grepolis</u> and <u>Forge of Empires</u>.