

## MEDIA INFORMATION

Your contact person: E-Mail: Phone:

Dennis Heinert dennis.heinert@innogames.com +49 40 78 89 33 5680

## **InnoGames Gamescom line-up confirmed**

Hall 3.2, A30-B31: Developer shows latest games and updates at cologne-based trade show

**Hamburg, July 29, 2015.** Game developer <u>InnoGames</u> will attend gamescom with their line-up of new titles and gameplay updates, including <u>Tribal Wars 2</u>, the new strategic browser game <u>Elvenar</u> and Cross-platform title <u>Forge of Empires</u>, which recently launched its Android-Version.

Elvenar was recently released in over 20 major languages worldwide. The strategic city building game which is set in an exotic fantasy world, tasks players to choose between Elves or Humans as a starting race in order to create a flourishing city. The game recently got a major update with the Fellowship system and is already developing new content.

Forge of Empires recently reached a lifetime-revenue of 100 million Euros, with a very low initial development cost of around 1 million Euros. Since last year, the game is cross-platform playable with the release of its iOS-Version. The Android-app has been published in April 2015. Forge of Empires was awarded best browser game at the German Computer Game Awards 2013 and is one of the most successful browser games worldwide. The iPad app, launched in 2014, was one of the top 5 new strategy titles of the year for iPads in the United States.

Tribal Wars 2 is the successor to the highly successful strategy game Tribal Wars. During gamescom, InnoGames will present its upcoming bigger feature for the very first time to an exclusive audience.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as <u>Tribal Wars</u>, <u>Grepolis</u> and Forge of Empires.