



MEDIA INFORMATION

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InnoGames TV Asks for Views with their Latest News

July episode reveals winner of gamescom competition and new game additions

Hamburg, June 26, 2015. Today the Hamburg-based game developer [InnoGames](#) kicks off the summer with the release of the [July episode](#) of InnoGames TV. The approximately 12 minute video features the winner of the gamescom competition and announces the next periscope session along with the latest news from five of their games.

The show starts off with fantasy city builder [Elvenar](#) announcing the launch of “fellowships”. Timon and Oliver from the team show viewers how to access them and they announce their live QA session on July 10. Players interested in participating should follow InnoGames on periscope or twitch. In addition, the host Diana announces the winner of last month’s gamescom competition.

The second part of the show follows through with hit city builder, [Forge of Empires](#). Game designer Peer, explains in detail their new summer event. On their end, [Tribal Wars 2](#) announces the release of their [iOS app](#). Last but not least, [The West](#)’s Game Designer and their Lead Community Manager share the latest news on their games.

Through their monthly video podcast, InnoGames provides the community with the latest news about their games. While the host speaks English, six languages are available via subtitles on YouTube.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as [Tribal Wars](#), [Grepolis](#) and [Forge of Empires](#).

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