



MEDIA INFORMATION

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InnoGames launches new Trailer for Tribal Wars 2 as game goes international

First new language versions include Poland, France, Russia and Brazil

Hamburg, September 16, 2014. Online games developer [InnoGames](http://InnoGames.com) released a new trailer for its online strategy game Tribal Wars 2. The video displays additional gameplay and behind-the-scenes material with interviews from Tribal Wars 2 team members. The game, which has already been playable in English and German also began the launch of additional language versions – Polish, French, Dutch, Russian and Brazilian worlds will open this week, with a total of 17 languages planned for the next weeks. The game follows its legendary browser predecessor Tribal Wars, which has amassed 55 million registered players worldwide. Tribal Wars 2 is a highly anticipated title within the gaming community: Over 300,000 players already pre-registered for the game.

In Tribal Wars 2, players find themselves as the leader of a small village in the midst of a medieval world. Tasked with growing and expanding their empire within a war-torn landscape, they have to fight in order to survive. The MMO's focus is real-time, strategic battles with and against other players. The game is designed as a cross-platform game for browser and mobile to enable players to use the same account for web, iOS and android while still experiencing the same game world, with the same rivals and allies. During the beta period, the game will only be available for browser. The launch of the mobile apps is planned for the end of the year.

With about 130 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs 350 professionals from 25 nations. InnoGames has scored major success with games such as Tribal Wars, Grepolis and Forge of Empires.