



MEDIA INFORMATION

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InnoGames Kicks Off the Season with New Summer Events

Grepolis and Forge of Empires launch new buildings, quests and much, much more!

Hamburg, June 17, 2015. With vacation season heating up, [InnoGames'](#) rejuvenates the long days with summer events for their hit strategy games [Forge of Empires](#) and [Grepolis](#). Starting today, players can complete quests in Forge of Empires to receive brand new content and buildings. From June 18 on, Grepolis starts its very own "Commander of Rome" event. The company also released videos for both [Commander of Rome](#) and the [Forge of Empires' Summer Event](#). Additionally, the company will host a live QA session on [twitch](#) and periscope with Forge's Game Designer on June 19 at 11:30 a.m. CEST.

Throughout Forge's Summer Event, players can collect tickets and exchange them for plenty of different rewards. Amongst other prizes, they can unlock four new buildings and up to six never before seen player avatars. The buildings include the Ziggurat (residential), the Caravansary (residential), the Bazaar (production) and the Sphinx (decoration). It's worth noting that the Ziggurat provides as much happiness as it does population and the Bazaar can produce supplies, coins, medals, goods, forge points or guild power. The Event will be playable cross-platform in the Browser as well as on the [iOS](#) and [Android](#) versions of the game.

In Grepolis' latest event, "Commander of Rome", players take over a Roman army to support Marcus Vitellus in his claim to rule the city and overthrow the usurper Vespasian. Daily activities attract roman soldiers, which can then be used to attack battlegrounds on the campaign map. At the end of the campaign waits the final challenge - to capture Vespasian's fortress. The greatest commanders will achieve a place on the daily and overall rankings and receive bonus rewards and boosts.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as Tribal Wars, [Grepolis](#) and Forge of Empires.

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