

MEDIA INFORMATION

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InnoGames Joins Global Game Jam with Largest in Germany

February 3, 2016. <u>InnoGames</u> attracted 160 game makers to its Hamburg offices this past weekend to take part in the Global Game Jam – making it the largest of its kind in Germany. The international crowd consisted of developers, artists, game designers and simply those wanting to learn how games are made.

23 playable games were made in only 48 hours – all inspired by the theme: 'rituals'. The winners presented a puzzle game based on Unity called 'Relic'. All games that were made are playable at gamejam.innogames.com. A video from the event is now on YouTube.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as <u>Tribal Wars</u>, <u>Grepolis</u> and <u>Forge of Empires</u>.