



MEDIA INFORMATION

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Let the 10 year Fight Begin! Grepolis Unleashes Battle of Troy Event

Hamburg, February 16, 2014. [InnoGames'](#) Greek strategy game [Grepolis](#), relives the legendary [Trojan War](#) with its latest event: "The Battle of Troy", launched on all game worlds today. Inspired by the epic clash, players will battle their way through a campaign map filled with multiple fighting stages and five types of mercenary armies. Grepolis fans can find these mercenaries by performing regular tasks like city building, research or recruitment. Thus, a higher in-game activity will mean a bigger chance of discovering them all. However, the amount of mercenaries is limited to 10 per day.

The main objective of the event is to defeat all fighting stages on the way to Troy. Each level has a set amount of enemies which will increase in difficulty once they are beaten. To make it more challenging, players have a limit on the amount mercenaries they can use per stage. Yet, they can use the Hero Achilles to boost their combat power by 20%. In addition, the event will reward players via 3 different awards: Trojan Massacre, Conqueror of Troy and Leader of Trojan Mercenaries.

Grepolis is a strategy game set in Ancient Greece. In the free browser-based title, players are tasked with building up a vast metropolis and uniting with other players to establish a powerful military and conquer far away islands. Grepolis is also available as a full mobile app for iOS and Android.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as [Tribal Wars](#), [Grepolis](#) and [Forge of Empires](#).

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