



MEDIA INFORMATION

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Online Games Developer Moves to Hamburg City Center

InnoGames Creates 100 New Jobs

Hamburg, February 27, 2014. InnoGames just announced it would create 100 new job positions upon its upcoming relocation. Tomorrow, the online game developer and publisher will move to a new headquarters closer to the center of Hamburg. Following the move, InnoGames plans to use the additional office space for hiring 100 new colleagues. Until the end of the year, a total of 400 people are supposed to be developing and publishing games for the German Studio.

“Our new offices will not only offer modern workspaces on 6.600 square meters, but are also a great foundation for InnoGames’ further growth,” Michael Zillmer, Co-Founder and Chief Operating Officer (COO), explains. The new offices have a total capacity for up to 500 employees, which will also enjoy numerous conveniences: Among others, there will be a gym, a barista bar and a large playing area to enjoy. “It’s very challenging for us maintain our targeted growth and to hire enough new, highly qualified colleagues,” mentions Zillmer. “That’s why creating a positive working atmosphere and making our existing colleagues feel comfortable is crucial to us.”

The company also created something special on the second floor: The “[InnoHub](#)”, a business center for start-ups, will offer affordable, furnished offices to young entrepreneurs. Additionally, they will gain access to a mentoring program, where they will be coached in legal, financial, marketing and HR issues.

With 110 million registered players, InnoGames is one of the world's leading developers and providers of online games. InnoGames has scored major success with games such as [Tribal Wars](#), [Grepolis](#) and [Forge of Empires](#).

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