



MEDIA INFORMATION

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InnoGames TV in Los Angeles: July episode of InnoGames TV released

Game designer Bruce Shelley (Age of Empires, Civilization) talks about Rising Generals

Hamburg, June 27, 2014. Today [InnoGames](#) released a [new episode](#) of its monthly video podcast InnoGames TV. In the July edition, the online games Developer presents the latest news from its popular titles and offers a glimpse behind the scenes of game developing. Among other things, InnoGames presents the launch trailer of the recently announced [Rising Generals](#) and game design legend Bruce Shelley talks about the current status of the game. Additionally Nino, product manager of [Tribal Wars 2](#) thanks the community and gives all necessary information about the closed beta start. Besides this, Daniel from the Forge of Empires team presents the new [iPad app](#) and Marcel from Grepolis gives an outlook on the upcoming event “The Thracian Conquest”. Last but not least the Tribal Wars team shows the current event “Rescue the royalty” and our host Fabio gives an overview of what InnoGames did at this year’s E3.

With the monthly video podcast, InnoGames provides the latest news about its games, as well as a behind-the-scenes look at the daily work of a modern game developer. While the host of the 16-minute long video speaks English, six languages are available via subtitles.

With more than 120 million registered players, InnoGames is one of the world's leading developers and providers of online games. The Hamburg-based company has scored major successes with games such as [Tribal Wars](#), [Forge of Empires](#) and [Grepolis](#).

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