

MEDIA INFORMATION

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Tribal Wars Releases Revamped Version of Rescue the Royalty

The event introduces daily quests and changes to make it even more accessible

Hamburg, May 26, 2015. Today, <u>InnoGames'</u> classic strategic MMO Tribal Wars started its popular event Rescue the Royalty. For two weeks, players can participate in daily quests and save princesses and princes from dangerous monsters. The company also released a <u>video</u> with Lead Community Manager Thomas explaining it.

While hardcore fans will be familiar with the basic concept, the Tribal Wars team added changes to spice up gameplay and attract new players. Among these are a new achievement called the Royal Guardian, the introduction of a new game currency and 17 different quests.

Tribal Wars places the player as leader of a small village, striving for power and glory. In order to build a strong empire and conquer other villages, one must unite with powerful allies and found a mighty tribe. Its vast game worlds and varied tactical opportunities make Tribal Wars one of the most popular browser-based games in the world, with over 52 million registered users playing it in almost 30 languages.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as <u>Tribal Wars</u>, <u>Grepolis</u> and Forge of Empires.