

SKYDOME

CHAMPIONS & TOWERS

Skydome is a 4 vs 4 multiplayer tower defense game happening in different arenas

GAMEPLAY

- Each player controls a unique Champion, to protect their god's Artifact
- Build your defenses and protect the Artifact from enemy troops that increase in difficulty throughout the game while using your skills to directly disrupt enemy defense and attack their Artefact
- Between waves of troops, visit the Jungle to explore its mysteries – and hunt for its rewards
- Every new wave the gods spawn diverse minion troops to attack the opposing arena
- If the players are worthy, the gods themselves show up to lead the attack
- At the same time, players can help their side's troops advance on the enemy arena
- The team with the last standing Artifact wins the match

Developer: Kinship Entertainment
Genre: Tower Defense, MOBA
Platform: PC
Monetization: F2P, micro-transactions, battle passes
Release date: Q4 2021 Global launch



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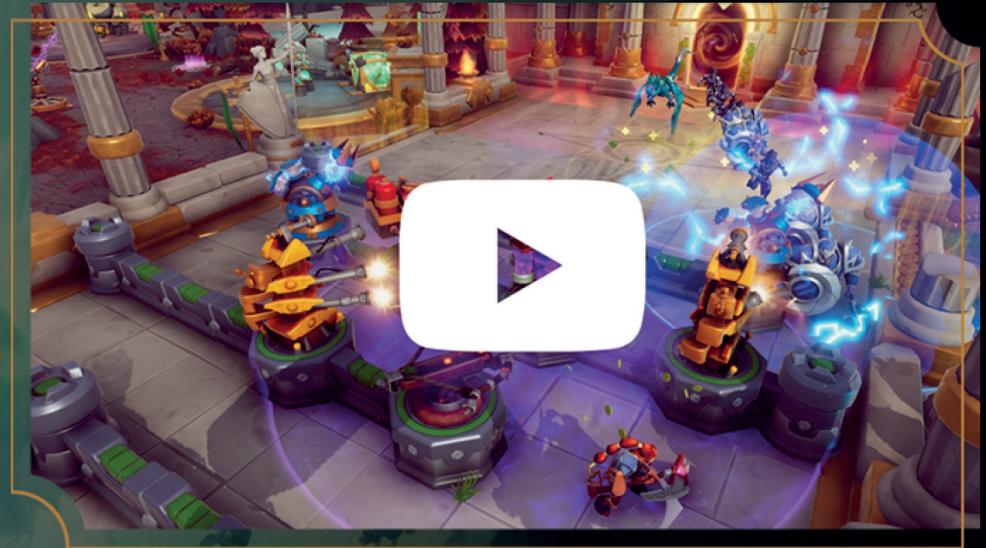




FEATURES

- Fast paced isometric action with a lot of strategy
- 4x4 team-based multiplayer matches
- Each Champion has an exclusive tower and special skills
- Deploy walls and towers to create your own 'death maze'
- Use of intervention skills to directly disrupt enemy defenses

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