

MEDIA INFORMATION

Your contact person: Dennis Heinert

E-Mail: <u>dennis.heinert@innogames.de</u> Phone: +49 40 78 89 33 5680

Tribal Wars 2 - The Building Blocks of an Empire

InnoGames releases information on the game's city and its buildings

Hamburg, July 23, 2014. <u>InnoGames</u> releases additional information on the player's initial city and its buildings in the online strategy game <u>Tribal Wars 2</u>. Next to commanding a huge army, managing the growth of one's city is crucial to being successful. As players progress through the game they will have to manage a multitude of cities, each with up to 16 types of buildings to maintain. InnoGames released a new <u>video</u> explaining the buildings as part of the announcement.

When building up a city in Tribal Wars 2, the basics should not be neglected - upgrading barracks, resource buildings and enhancing defenses through erection of the wall. Later on, the game gives players buildings with special uses to unlock For example, the tavern houses spies and allows for numerous devious activities, while the hospital heals fallen soldiers (and even horses, should players decide to hire a veterinarian). The statue on the other hand recruits the mighty paladin as protector of the village.

Building an academy, a hall of orders or a fortress opens up access to powerful late game-features: Academies mint coins and employ noblemen, necessary for conquering enemy villages, whereas the house of orders enables access to one of three unique perks in the form of new units or abilities. The Fortress might even make a player the king of a region which gives them the power to bestow fellow tribesmen with unique titles, like *Master of Spies* or *Grand Inquisitor*. These titles all come with additional powers for the title's owner. In Tribal Wars 2, players find themselves as the leader of a small village in the midst of a medieval world. Tasked with growing and expanding their empire within a war-torn landscape, they have to fight in order to survive. The MMO's focus is real-time strategic battles with and against other players. Tribal Wars 2 will be released as a cross-platform game for Android, iOS and all browsers. Therefore, players can set up one account for all platforms and play from whichever combination of devices they choose. Players can already pre-register for the game's beta on <u>www.tribalwars2.com</u>.

With about 120 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs 300 professionals from 22 nations. Next to <u>Tribal Wars</u>, the Hamburg-based company has scored major successes with games such as <u>Forge of Empires</u> and <u>Grepolis</u>.

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