

*Press Release For Immediate Release*

**L-ISA Studio Now Available for PC**

L-Acoustics spatial audio creation software suite allows music creators, producers, engineers, and mixers to create in object-based binaural

from a Mac laptop and now also from a PC

**MARCOUSSIS, France – November 2022** – L-Acoustics expanded the spatial sound possibilities for music creators with the launch of L-ISA Studio, the perfect object-based audio mixing tool for sound designers, producers, and mixing engineers. L-ISA Studio brings the power and versatility of L-Acoustics L‑ISA technology away from the studio to laptops so that sound creators can design immersive audio whenever—and wherever—they’re ready to create. Today, L-Acoustics further expands access to spatial mixing with the launch of L-ISA Studio 2.5, now compatible with any PC and Windows OS in addition to Mac and macOS computers. With unlimited free binaural output capability, L-ISA Studio 2.5 can be downloaded from the L-Acoustics website.

The new L-ISA Studio 2.5 on Windows includes both the L-ISA Controller and L-ISA Processor Desktop applications as well as L-ISA Audio Bridge, a custom virtual sound card for Windows. The Audio Bridge includes both Bridge Out and Device Out pathways for audio output. The Bridge Out allows 12 outputs to be sent through any DAW for multichannel recording, while simultaneous Device Out allows audio to be sent to either headphones or a multichannel sound card for rendering for immersive loudspeaker configurations.

Additional enhancements in L-ISA Studio 2.5 include graphic updates to the L-ISA Controller, which free up additional screen real estate for the sound engineer. Creators can now also load standard loudspeaker templates for configurations in Atmos, BluSpace, and more. Pre-production is facilitated with selective speaker muting and the ability to snap objects to specific active or muted speakers, which facilitates previewing different loudspeaker configurations in diverse spaces.

“L-ISA is an intuitive platform for creators to explore mixing in spatial sound, which can be rendered to platforms like Apple Music, Tidal, and more,” explains Guillaume Le Nost, Executive Director of Creative Technologies at L-Acoustics. “Making L-ISA Studio widely available to sound engineers, regardless of their preferred platform, is a natural step in the evolution of our flagship immersive audio technology.”

Developed to improve the workflow and unleash the creative potential of all sound creators, L-ISA Studio seamlessly interfaces with leading digital audio workstations, show control software, and gaming engines. It also offers compatibility with various 3D audio formats, including Dolby Atmos speaker configurations and more.

The free version with binaural capability can be downloaded from the L-Acoustics website on l-acoustics.com. The subscription version of L-ISA Studio is available on estore.l-acoustics.com. Discounts are available for students enrolled in qualified audio engineer programs. For more information or to download, please visit https://www.l-acoustics.com/products/l-isa-studio/.

**About L-ISA Immersive Hyperreal Sound technology**

First introduced in 2016, L-ISA technology helped shape the future of sound by introducing a new way to design, process, mix, and experience multi-channel sound for live performances. L-ISA Immersive Hyperreal Sound technology combines L-Acoustics loudspeaker systems in a multi-array configuration with spatial processing hardware and software-based audio tools to manage every step of an immersive audio project from the design through to the show itself. High-profile artists have already deployed L-ISA technology across various musical styles, including Ennio Morricone and his orchestra, Mark Knopfler, ODESZA, Lorde, Aerosmith, alt-J and Bon Iver, among others. It has also been deployed in installations like Refik Anadol’s inaugural exhibition at ARTECHOUSE NYC, SPYSCAPE museum, Puy du Fou history theme park in France, and Coachella 360° Antarctic Dome experience.

**About L-Acoustics**

L-Acoustics is renowned for developing innovative sound systems and technologies that elevate the listening experience. Founded in France in 1984, L-Acoustics currently employs 500 team members worldwide, with headquarters in Paris, London, Los Angeles, and Singapore. Recognized for pioneering the line source array, L-Acoustics continues to shape the future of sound with solutions such as L-ISA Immersive Hyperreal Sound technology offering multi-dimensional audio. In recognition of introducing ground-breaking creative technologies, L-Acoustics was named one of *Fast Company's* Most Innovative Companies of 2020.

L-Acoustics sound systems can be heard around the globe in venues like the Hollywood Bowl and the Philharmonie de Paris, at the world's top-grossing festivals such as Coachella and Tomorrowland, and on tour with world-class artists such as Billie Eilish, Post Malone, Foo Fighters, and Jacky Cheung.

Related images:

1. LA\_L-ISA\_Studio\_Windows.jpeg - L-Acoustics expands access to spatial mixing with the launch of L-ISA Studio 2.5, now compatible with any PC and Windows OS in addition to Mac and macOS computers
2. LA\_L-ISA\_Studio\_Speaker\_View.jpeg – Speaker View of L-ISA Studio, an object-based audio mixing tool for sound designers, producers, and mixing engineers.

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