

## MEDIA INFORMATION

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## The Future is Here! Forge of Empires Introduces New Era InnoGames' city builder introduces new units, quests and technologies in new feature

Hamburg, November 4, 2015. After much anticipation, online games developer <u>InnoGames</u> releases a new age in their popular city builder <u>Forge of Empires</u>: The Future. From today on, aspiring city rulers can unlock new technologies, units and buildings. The German company has also released a <u>video</u> with the game designer explaining all the new features.

The new age features a story line that revolves around corruption, dirty warfare and a struggle for water which is very scarce. This means the new continent map spreads out through different climate zones and introduces new region leaders. It also introduces five new units: the exoskeleton soldier, the satellite spotter, the hover tank, the drone swarm and the rail gun. In addition players can look forward to numerous new buildings e.g. Levitation Outlet or Food Printer and two new Great Buildings.

The Future will not be the last game age so players can expect even more news from the game.

Forge of Empires is a strategy game, where players, tasked with leading their own city to prosperity, can research new technologies, build impressive historical buildings and enlarge their sphere of influence through military campaigns and skillful dealing. The game has been awarded the title of "Best Browser Game 2013" at the German Computer Game Award (Deutscher Computerspielpreis). On iPad it was top 5 new strategy games in the US in 2014.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals from 30 nations. InnoGames has scored major success with games such as <u>Tribal Wars</u>, <u>Grepolis</u> and <u>Forge of Empires</u>.