



Ubisoft Announces the Departure of Michel Ancel Who Leaves the Video Game Industry to Focus On a Personal Project

PARIS, France – September 18 2020 – Today Ubisoft announces that Michel Ancel has chosen to leave the video game industry after an exceptional career spanning more than 30 years. A nature-lover, Michel has been working on a personal project dedicated to the protection of wildlife for a long time. This project, a wildlife sanctuary in the region of Montpellier, France, is now growing in scope, and he wishes to put his full effort into this longstanding passion.

Michel is at the origin of some of Ubisoft and the video game industry's most beloved franchises, including Rayman, the Raving Rabbids and Beyond Good and Evil, whose second opus, Beyond Good and Evil 2 is currently in development. The teams at Ubisoft Montpellier are currently focusing on the main stages of production, aligned with the vision set out by Michel. They will have more to share with their community of fans in the months to come.

We would like to thank Michel for the incredible creative vision he has brought to Ubisoft over the course of his career, and wish him all the best for this new venture.

About Ubisoft

Ubisoft is a leading creator, publisher and distributor of interactive entertainment and services, with a rich portfolio of world-renowned brands, including Assassin's Creed, Far Cry, For Honor, Just Dance, Watch Dogs, Tom Clancy's video game series including Ghost Recon, Rainbow Six and The Division. The teams throughout Ubisoft's worldwide network of studios and business offices are committed to delivering original and memorable gaming experiences across all popular platforms, including consoles, mobile phones, tablets and PCs. For the 2019–20 fiscal year, Ubisoft generated net bookings of €1,534 million. To learn more, please visit: www.ubisoftgroup.com.

© 2020 Ubisoft Entertainment. All Rights Reserved. Ubisoft and the Ubisoft logo are registered trademarks in the US and/or other countries.