



## MEDIA INFORMATION

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### **From the Jungle to the Edges of Space: Postmodern Era in Forge of Empires coming soon**

**Hamburg, May 28, 2014.** Today [InnoGames](#) started the launch of a new era for its strategic online game [Forge of Empires](#): The Postmodern Era will be available on all language versions, including German, from 3<sup>rd</sup> of June on and is already playable on English speaking game worlds. The new era introduces the eventful period of the 1970s and 80s to the game. Quest-hungry players can look forward to a new storyline, being more tailored to their individual game progress than ever before. New technologies are available for research, such as “industrial steel”, or “space flight” and numerous Postmodern Era buildings will display the perks and drawbacks of the Era – toy factories create supplies and happiness at the same time, while the junkyard produces lots of supplies at the cost of happiness. In this new [Video](#), game Designer Peer further explains features from the Postmodern Era.

The Postmodern Era will introduce lots of new buildings and technologies to Forge of Empires – high society and modern electronics display the increasing complexity of the Postmodern Era. Specialized buildings like car factories and steel plants provide tons of needed supplies and goods, while people’s entertainment rises to new heights with public pools, zoos and music festivals. Two new great buildings will further change players’ cities’ vista: Cape Canaveral, Houston’s famous space port and The Habitat, one of the most famous housing complexes in the world, will be available for avid blueprint collectors.

Strategists and passionate generals will of course also receive lots of new content: A new continent, consisting of 12 provinces and featuring a jungle-theme, will especially hard to conquer – the battles are more challenging than ever, with enemies arriving in waves now. Luckily, new military units are

up to the challenge – commandos use close quarters combat to deal extra damage, while machinegun teams immediately retaliate against enemy attacks.

[Forge of Empires](#) is a browser-based strategy game in which players, tasked with leading a city to prosperity, can research new technologies, build impressive historical buildings and enlarge their sphere of influence through military campaigns and skillful dealing. The game has been awarded the title of “Best Browser Game” at the 2013 German Computer Game Award (Deutscher Computerspielpreis). Besides the browser version, a full app for iOS and Android devices is coming soon. Forge of Empires reached more than 15 million registered users and is playable in 23 languages.

With more than 120 million registered players, InnoGames is one of the world's leading developers and providers of online games. The Hamburg-based company has scored major successes with games such as [Tribal Wars](#), [Forge of Empires](#) and [Grepolis](#).

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