



MEDIA INFORMATION

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Builders gonna build: Elvenar releases Ancient Wonders InnoGames introduces major feature for rare buildings in Fantasy-MMO

Hamburg, November 4, 2015. [InnoGames](#) just released a major content update to its strategic fantasy-game [Elvenar](#): The Ancient Wonders. From now on, every race will reward the player's efforts with up to two unique buildings. Humans, Elves and Dwarves have their own Ancient Wonders in the research menu, the rare landmarks vary in looks and effects. To construct them, players will need to collect so called "rune chards". InnoGames has also [released a video](#), explaining the feature in detail.

There is a broad variety of effects depending on the race and building; for example, additional population, production boosts or battle benefits. Players can pick the Ancient Wonder that suits their city and strategy the best. Once built, players can upgrade the Ancient Wonders to further strengthen their power. Upgrades however, require knowledge points. It is crucial to ask guild members and neighbors for support. Those who helped the most, will also receive knowledge points and rune chards, when the building is upgraded. In general, rune chards are available from a variety of sources, for example via completing provinces or quests.

Elvenar is a city-building strategy-MMO, set in an exotic fantasy world. Tasked with creating a flourishing city, players can choose between Elves or Humans as a starting race. The game's focus lies on building and upgrading a city, but players also trade or explore the world map. The choice between Elves and Humans influences the way the players' cities and inhabitants look and which technologies and units are at their disposal. The Elves live and breathe magic and exist in close harmony with nature, whereas Humans are ambitious and determined engineers.

With about 150 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs over 350 professionals

from 30 nations. InnoGames has scored major success with games such as [Tribal Wars](#), [Grepolis](#) and [Forge of Empires](#).