



MEDIA INFORMATION

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Are you ready for Battle? Tribal Wars 2 Closed Beta started!

InnoGames opens up successor to legendary strategy game for the first players

Hamburg, June 24, 2014. Today [InnoGames](#) launched the Closed Beta to its strategy-MMO [Tribal Wars 2](#). The successor to strategy hit Tribal Wars will start with a moderate number of players to first ensure server stability – over the course of the next days, the game will gradually allow for more participants. In order to join the beta as one of the first, pre-registered players should check for a mail containing their beta key. InnoGames is also handing out keys via various social media pages. Those keys can then be activated by logging in or registering on beta.tribalwars2.com. The Closed Beta will start with the browser version of the game, iOS and Android will follow at a later date. The Tribal Wars 2 team also published a new [video](#), calling all players to arms.

In Tribal Wars 2, players find themselves as leader of a small village in the midst of a medieval world. Tasked with growing and expanding their empire within a war-torn landscape, they have to fight in order to survive. The MMO's focus is real-time strategic battles with and against other players. Army size is not all that matters – political alliances and military pacts are crucial for success. Team play is a key aspect of the game. Compared to its predecessor, Tribal Wars 2 offers a significantly enhanced set of features, with a total of 17 buildings, 26 technologies and 13 units. Tribal Wars 2 will be released as cross-platform game for Android, iOS and all browsers.

Tribal Wars was developed as a hobby project in 2003 by the three founders of InnoGames, Hendrik Klindworth, Eike Klindworth and Michael Zillmer. Even though financial success was not the goal, the game grew to a size where it was impossible to maintain privately. Today, Tribal Wars has more than

50 million registered players and celebrated its tenth birthday last year with a big in-game event and a [video](#) saying thank you.

With about 120 million registered players, InnoGames is one of the world's leading developers and providers of online games. Currently, the Hamburg-based company employs 300 professionals from 22 nations. Next to [Tribal Wars](#), the Hamburg-based company has scored major successes with games such as [Forge of Empires](#) and [Grepolis](#).

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